

# ADRIAN DROTT

ANIMATOR & ARTIST

WWW.ADRIANDROTT.COM  
CONTACT@ADRIANDROTT.COM  
+46 70 531 43 77  
STOCKHOLM, SWEDEN

## EDUCATION

**Futuregames Academy**  
2013 - present

3D Graphics  
Higher Vocational Education

**Peder Skrivares Skola**  
2008 - 2011

Art & Design  
Upper Secondary Diploma

## EXPERIENCE

**Crystal Crawl** - Unity  
May 2014 - June 2014

A Project of nine weeks at Futuregames with weekly milestones evaluated by Microsoft. during the project I mostly did concept art, texturing and VFX.

**Robot Rescue** - Unity  
January 2014 - June 2014

Nominated for Swedish Game Awards 2014. A four week long project at Futuregames. My main tasks were concept art, texturing and animation.

## SOFTWARE & COMPETENCE

**Adobe Photoshop**



**Adobe After Effects**



**Adobe Premier Pro**



**Autodesk Maya**



**Pixologic ZBrush**



**Quixel Suite**



**XNormal**



**Unreal Development Kit**



**Unity**



## LANGUAGE

**Swedish**  
**English**

Native speaker  
Fluent